



2020 WGI SOLO & ENSEMBLE CONTEST RULES

1.0 ELIGIBILITY

- 1.1 An official entry must be submitted fourteen (14) days prior to the competition date for each individual or ensemble registrant.

2.0 CLASSIFICATIONS

- 2.1 Classifications are Scholastic Class (18 years and under) and Independent Class (19 years and above). Classification is based on the participant's age as of June 1 of the competition year.
 - 2.1.1 Performers who participated in a scholastic group during the 2019-20 school year may remain in scholastic class if they turn 19 before June 1.
- 2.2 Senior Class participants are not bound by any age limit.

3.0 PERFORMANCE CATEGORIES

- 3.1 Performance categories are defined as:
 - 3.1.1 Individual Color Guard categories are **Flag, Rifle, Sabre, Movement, and Multi-Equipment**. Flag, Rifle, and Sabre performances must use authorized equipment as defined in the WGI Color Guard Adjudication Manual and Rulebook (see section 4.0 below for details).
 - 3.1.2 Individual Percussion categories are **Snare Drum, Multi-Tenor Drums, Keyboard, Timpani, and Multi-Percussion** (any number of percussion instruments played by a solo performer including a drum set).
 - 3.1.3 Individual Woodwind categories are **Flute/Piccolo, Oboe, Bassoon, Clarinet/Bass Clarinet, Saxophone**.
 - 3.1.4 Individual Brass categories are **Trumpet, French Horn/Mellophone, Baritone/Euphonium, Trombone, and Tuba**.

- 3.1.5 Musical Ensemble categories are **Woodwind, Brass, Percussion, and Mixed Ensemble** (any instrumentation). Color Guard categories are **Flag Ensemble, Weapon Ensemble, Movement Ensemble, and Mixed Ensemble**.
- 3.2 Each participant may perform in as many categories as they wish to register for (e.g. Keyboard Solo, Timpani Solo, Percussion Ensemble #1, Percussion Ensemble #2, etc.).
- 3.3 Color Guard ensembles may have between 2-4 performers. Percussion and Winds ensembles may have between 2-6 performers. Ensembles will compete in the classification applying to their oldest member (e.g. if one member is 19 years old or over, the entire ensemble will compete in the Independent classification).
- 3.4 Performers may select from any genre of music for their performance music.
- 3.5 Percussion and Winds soloists and ensembles have the option to use a live piano accompaniment or a recorded track if desired.

4.0 EQUIPMENT

- 4.1 Definitions of authorized color guard equipment:
 - 4.1.1 Flags are defined as any material attached to a pike, pole, rod or staff other than an authorized weapon and used as a flag, with a minimum size of eight inches by twelve inches (8" x 12"). National colors must be at least three feet by five feet (3' x 5'). Flagpoles must be at least twenty-four inches (24") in length. (Curved and straight poles are acceptable; however, complete circles, squares, etc. to which material is attached are not flags. Material 94 attached to chains, ropes or hoses are not considered flags.) The intent of this definition is to utilize a flag as a flag and not as a scenic element or a prop.
 - 4.1.2 Rifles are defined as devices with the outward appearance influenced by a rifle. Rifles must be at least twenty-four inches (24") in length.
 - 4.1.3 Sabres/swords are defined as those weapons that are a curved blade (sabre) or a straight blade (sword) and may be constructed of wood, plastic, metal or any other suitable material. Simulated sabers/swords must have either a hand guard or a hilt and must be at least twenty-four inches (24") in length.
 - 4.1.4 Authorized equipment may be modified by the addition of Color Guard items, however, attaching a flag, rifle or sabre/sword to a prop does not make the prop a flag, rifle or sabre/sword – it is still a prop. Timing and Penalty judges have the right to inspect and challenge guards for authorized equipment either before or after the maximum performance time with permission of the Contest Administrator.
- 4.2 Definitions of authorized Percussion & Winds equipment:
 - 4.2.1 Instruments typically utilized and recognized as part of a band or orchestra, including electronic instruments.

5.0 COMPETITION PROCEDURES

- 5.1 Participants should check in at "Performance Check In" at least 30 minutes prior to their performance time.
- 5.2 A shared warm up space will be available to participants 30 minutes prior to their performance time.
- 5.3 Participants should arrive at their performance area no later than 5 minutes prior to their performance time.
- 5.4 Participants may not enter their respective performance area until after the previous performance is completed and the previous participant has left the performance area.
- 5.5 For instrumentalists, it is recommended that a copy of the music be given to the music judge, although it is not required.
- 5.6 Color Guard participants may perform with pre-recorded musical or audible accompaniment. For recorded music, each participant is responsible for providing their own method of playback (e.g. iPod, phone, mp3 player, etc.) using an audio auxiliary cable/aux cord.
- 5.7 The performance area for Color Guard participants shall be at least 30' x 30' x 20' (ceiling height).
- 5.8 The performance area for Percussion and Winds participants shall be at least 20' x 20'.

6.0 TIMING

- 6.1 Performance times for solos and ensembles will be as follows:
 - 6.1.1 Color Guard Performances may not be less than 90 seconds (1:30) nor more than 180 seconds (3:00).
 - 6.1.2 Percussion and Winds Performances may not be less than 120 seconds (2:00) nor more than 240 seconds (4:00). Cuts in sheet music should be made to fit within the performance time.
- 6.2 Interval time will include entrance, setup, performance, exit, and removal of equipment.
 - 6.2.1 Color Guard solo and ensemble performances will be given a five (5) minute interval.
 - 6.2.2 Percussion solo performances and Winds solo and ensemble performances will be given a six (6) minute interval.
 - 6.2.3 Percussion ensembles will be given a seven (7) minute interval
- 6.3 Performance time shall start with the first note of music and will end with the completion of music.

7.0 JUDGING

- 7.1 Each category will perform for one (1) adjudicator.
- 7.2 Overall ratings will be issued (e.g. Good, Excellent, and Superior). Ratings will be posted in a common area of the facility within 45 minutes after performance.

7.2.1 A "Most Outstanding" performer will be identified by the adjudicator and announced in each performance category and classification at the close of the event. (e.g. Most Outstanding Snare Drum Soloist, Most Outstanding Flag Ensemble, etc.)

7.3 Adjudication sheets and commentary file will be made available for all participants.

8.0 SCHOLARSHIP AWARDS

8.1 Solo performers will have the opportunity to win a scholarship to be used toward secondary education or marching arts participation fees.

8.2 One scholarship may be awarded at an event in each division for each age category.

8.2.1 Color Guard, Scholastic and Independent

8.2.2 Percussion, Scholastic and Independent

8.2.3 Winds, Scholastic and Independent

8.3 Adjudicators will select the scholarship recipients.